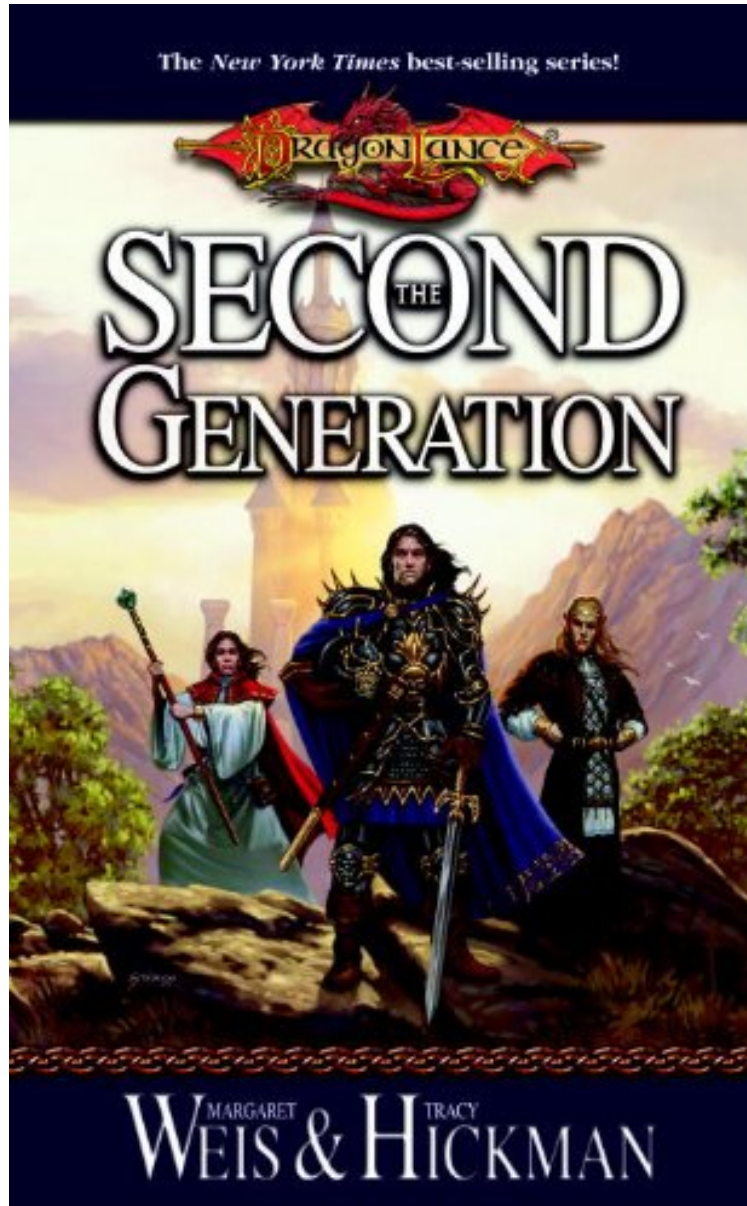


(Mobile ebook) The Second Generation (Dragonlance: The New Generation)

The Second Generation (Dragonlance: The New Generation)

Von Margaret Weis, Tracy Hickman
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Von Margaret Weis, Tracy Hickman : The Second Generation (Dragonlance: The New Generation) before purchasing it in order to gage whether or not it would be worth my time, and all praised The Second Generation (Dragonlance: The New Generation):

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich.

Enttäuschend Von Ein Rezensent Inhalt Diesmal fassen wir uns mal krzer, wehrter Leser. Was soll man zu einer Kurzgeschichtensammlung nur sagen? Nun, versuchen wir es. Im groen und ganzen geht es um die Generation nach den eigentlichen Helden der Lanze aus den Chronicles und Legends. Steel, der Sohn Kitiaras und Sturms, Raistlins angebliche Tochter Usha und viele mehr, so auch Palin, der Sohn Caramons und Neffe Raistlins der in einigen Jahren der grte Magier Krynn werden wird. Aufhnger ist das Wiedererstarken der Mchte der Dunkelheit und der Grndung der Ritter der Takhisis und die Weitergabe des Erbes der Helden der Lanze an ein neues Zeitalter. Abgerundet wird das Buch durch ein integriertes ADD-Quellenbuch, indem der Orden der Ritter der Takhisis vorgestellt wird und auch beschrieben wird, wie man "Helden" dieser Gruppe nach ADD-Regeln erschafft und in seine bereits vorhandene ADD-Gruppe auf Krynn integriert. Fazit Als ich das Buch nachdem ich es bestellt hatte zuerst aufschlug war ich sauer. Viele der Geschichten sind bereits aus den Tales oder anderen Publikationen und so war es nicht die beste Wahl. Aber das Quellenbuch am Ende fand ich sehr interessant denn bisher hatte ich noch kein ADD- oder DSA-Roman gesehen indem auch Spielinformationen und Regeln standen. Wer daran interessiert ist kann sich das Buch kaufen, aber sonst wrde ich sagen, kauft euch andere DL-Bcher. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Two good story tellers don't give us their usual product Von Karl Rader Weiss and Hickman have created a prodigious body of work based on the mythical world of Krynn. Regrettably, this particular anthology of short stories is inconsistent, in both tone and quality, with their usually fine craftsmanship. As a whole, the collection suffers from a lack of focus, though there are bright spots. 'Legacy' is generally well written and focused, yet leaves a great deal unanswered insofar as what was illusion and what was "real" in Palin's test. The young dark Paladin is a plausible product of Kitiara's lifestyle, and a possible, though improbable, outcome of her previously described journey North with Sturm. In a glaring story telling omission, tension is absent and obstacles trivially overcome when a party tries to infiltrate both the Dark Paladin's fortress and the High Clerist's Tower. And the weight of a blue dragon's passengers is utterly ignored. 'Raistlin's Daughter' is well put together. The Search for the Greygem, which includes the sons of Caramon, is silly and blatantly devoid of the detail most Weiss/Hickman tales receive. A ludicrous "PC" theme is added which not only detracts from the lame plot, but utterly ignores the adaptability of people. This story reads like a shoddily produced "Monty Hall" D D module: hope it was never run at a tournament. A comment on a structural weakness Weiss and Hickman have built into the world of Krynn, steel currency notwithstanding. They can never portray Kender, Gnomes, or Gully Dwarves with any sobriety, and often portray "normal" Dwarves as silly. This is inconsistent with the gravity with which humans and elves are generally portrayed, and leads to an enormously unbalanced world view. It is the fundamental weakness of the Krynn fantasy world, one which they will probably never change. Considering the well designed world presented in the Rose of the Prophet Trilogy, and the absence of silliness in the Dark Sword Chronicles, they know how to do it, they just choose to keep the Kender and Gnomes on the Jar Jar Binks level of character depth: which is a pity. In the Graygem quest, combining this flaw with three characters who are elsewhere treated with some realism, and who represent the continuation of a line of heroes, seems like self-sacrelige on the authors' part. For the non-Krynn veteran, avoid this book, it is far below Weiss and Hickman's normal standard. For Krynn fans, it is worth a look, but best checked out of a library. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Wirklich gut Von Marc Stoeber Mit dem Buch "The Second Generation" nehmen Weis und Hickman dort den Faden wieder auf, wo Sie ihn mit den Legends verlassen haben - und dies in zweifacher Hinsicht. Auf der einen Seite bekommt man wieder auergwhnliche Fantasy-Kost geboten. Hickman und Weis verstehen es sehr flssig und spannend zu schreiben und dabei noch eine unglaublich dichte Atmosphre zu erzeugen. Auf der anderen Seite werden hier die Geschichten rund um die Kinder der Helden der Drachenlanze erzht. Und da ertappt man die beiden Autoren, dass Sie etwas neues ausprobieren. Dieses Buch ist eine Zusammenstellung von Kurzgeschichten, die die Erfahrungen der einzelnen Kinder oder Vermutungen (Raistlins Tochter) preisgeben. Insgesamt sehr unterhaltsam, wobei man sagen muss, dass zumindest die Kurzgeschichte Raistlins Tochter einen etwas unbefriedigt lsst, da auf den knapp 40 Seiten einem wirklich etwas Fleisch an der Geschichte fehlt. Trotz dieses kleinen Makels ist dieses Buch wirklich richtig gut - nicht nur weil Sie die Geschichte mit einem Abstand von 20 Jahren weiterbringt, sondern auch, weil man die Helden von einst noch einmal wieder trifft. Fr jeden Drachenlanze-Fan ein absolutes muss.

Kurzbeschreibung Years have passed since the end of the War of the Lance. The people of Ansalon have rebuilt their lives, their houses, their families. The Companions of the Lance, too, have returned to their homes, raising children and putting the days of their heroic deeds behind them. But peace on Krynn comes at a price. The forces of darkness are ever vigilant, searching for ways to erode the balance of power and take control. When subtle changes begin to permeate the fragile peace, new lives are drawn into the web of fate woven around all the races. The time has come to pass the sword -- or the staff -- to the children of the Lance. They are the Second Generation. From Publishers Weekly Poor grammar, weak imagery and rickety old plots dressed up as Matters of Import doom this series of novellas, a continuation of Weis and Hickman's popular Dragon Lance series. As before, the protagonists are heroic; the revelation here is that the evil forces (who lost the War of the Lance some 20 years ago) are now organizing

themselves into The Knights of Takhisis and employing the tactics once used to defeat them. They will be led, or not, by Steel Brightblade (the son of Kitiara, a disciple of evil in the last war) and Sturm (the hero in the last war). Action focuses on uninspired tales of Caramon Majere's son Palin's quest to be a wizard and political unrest among the Elves, which threatens the possibility of hegemony. There's hardly any suspense since contrivances make it clear that the eventual victory will be by authorial fiat. Descriptions are repeated three or four times, often within paragraphs of each other--and little of it deserves close attention. For Dragon Lance game players, there is, of course, an appendix with game statistics and the like. Copyright 1994 Reed Business Information, Inc. Kurzbeschreibung Years have passed since the end of the War of the Lance. The people of Ansalon have rebuilt their lives, their houses, their families. The Companions of the Lance, too, have returned to their homes, raising children and putting the days of their heroic deeds behind them. But peace on Krynn comes at a price. The forces of darkness are ever vigilant, searching for ways to erode the balance of power and take control. When subtle changes begin to permeate the fragile peace, new lives are drawn into the web of fate woven around all the races. The time has come to pass the sword -- or the staff -- to the children of the Lance. They are the Second Generation.