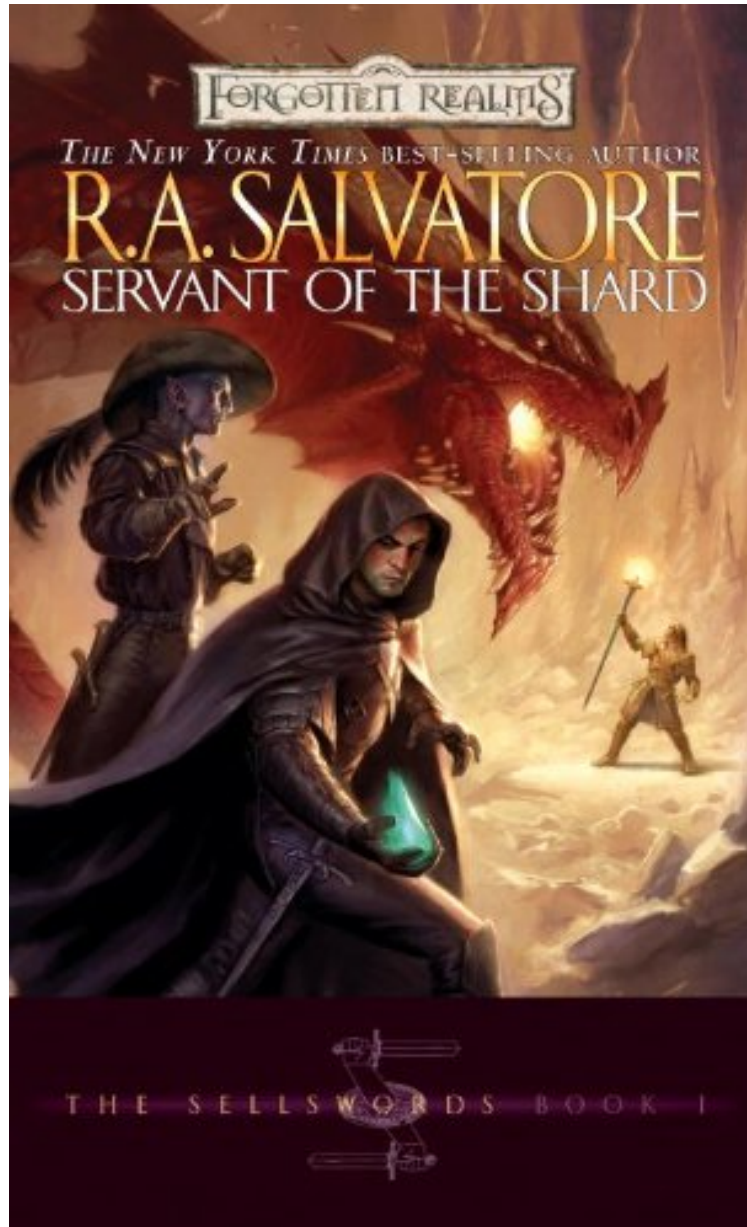


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## The Servant of the Shard: The Sellswords, Book I

Von R.A. Salvatore

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**Von R.A. Salvatore : The Servant of the Shard: The Sellswords, Book I** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Servant of the Shard: The Sellswords, Book I:

KundenrezensionenHilfreichste Kundenrezensionen10 von 11 Kunden fanden die folgende Rezension hilfreich. Kaum noch zu steigernVon Ein KundeNach den (meiner Meinung nach) blen Werken Passage to Dawn und The Silent Blade

und einem kaum mehr als mittelmigen Spine of the World, entlohnt dieses Buch all diejenigen die meine Meinung bei den Vorgängern teilen und Salvatore in den Reichen trotzdem treu geblieben sind. Salvatore lässt hier die Bsewichter(?) die Hauptrolle spielen und fokussiert die Geschichte auf den Meuchelmörder Artemis Entreri und den Drowlord Jarlaxle, sowie die Figuren aus seinem Cleric Quintet. Ist der erste Teil des Buches noch mit Intrigen und Meucheleien in der Stadt Calimhafen gespickt und relativ ruhig gestaltet, arbeitet Salvatore hier auf ein furioses Finale im letzten Drittel des Buches hin. Salvatore hat selten ein so spannendes Ende geboten wie hier und wir dürfen uns auch einmal wieder von einer (den Stamm)Lesern gut bekannten Figur verabschieden. Auf Dauer. Ich kann mir kaum vorstellen das Sea of Swords besser werden kann als dieses Meisterstück. Das Ende lässt vieles offen und enthüllt uns noch ein wenig aus Jarlaxles Vergangenheit. Abschließend ist zu sagen das Salvatore sich nach den schwachen Vorläufern vielleicht in Zukunft mehr auf die Ausarbeitung der Nebenfiguren und Antagonisten konzentrieren sollte. Das er es hier gewagt hat sich mal mit jemand anderem als nur den "Guten" zu befassen macht dieses Buch so gut wie es ist. 5 von 6 Kunden fanden die folgende Rezension hilfreich. Salvatore at its best! Von Ein Kunde Yes! Bob Salvatore did it again. Back in the Forgotten Realms he presents us the conclusion to the story about Crenshinibon, the Crystal Shard, which he started more than a decade ago. While this book does not feature everybody's favorite Drow ranger (Except for the prologues to each chapter) it is still great. The story is mainly about Artemis Entreri and Jarlaxle, and their dealings with the nearly all-powerful shard. Personally, I always liked both villains and I was glad to find Entreri back in his element, the streets of Calimport. Also I would have appreciated a little more information about the assassin's background, there is much more revealed about him than ever before. I really liked the development of Entreri, which gives not only more depth to the character, making him more real, (even) more likable, but also hints at some truly interesting future adventures. Full of intrigue and lightning-fast melees (which I missed a bit during The Spine of the World, great as it was on its own terms) this book is a must have for all fans of Salvatore and the Forgotten Realms! Keep writing Bob, we love you! 0 von 0 Kunden fanden die folgende Rezension hilfreich. Good and fast Von Shane Burrowes Good and fast delivery Thank you it arrived on time and in good condition, the price was right and the book was good

**Kurzbeschreibung** With each kill, I grow wiser, and with added wisdom, I grow stronger. Powerful assassin Artemis Entreri tightens his grip on the streets of Calimport, driven by the power of his hidden drow supporters. But his sponsor Jarlaxle grows ever more ambitious, and Entreri struggles to remain cautious and in control. Soon, the power of the malevolent Crystal Shard grows greater than them both, threatening to draw them into a vast web of treachery from which there will be no escape. Think of it as Drowfella's. Backstabbing and internecine intrigue abound as the ambitious members of a shady organization (in this case, the dark-elf mercenary band Bregan D'aerthe) vie for power, struggle to fend off reprisals, and generally cause all sorts of trouble. Themes of redemption and moral metamorphosis keep the plot moving, accompanied by intermittent bursts of spectacular, cinematic violence. The Servant of the Shard, the immediate follow-up to The Spine of the World and The Silent Blade, is the long-awaited exposition on the history of Artemis Entreri. But perhaps more importantly, Servant of the Shard brings us the brilliant, bang-up pairing of master assassin Entreri and Bregan D'aerthe godfather Jarlaxle, filling out a deadly triangle with the bloodthirsty artifact Crenshinibon. (The rest--more magic items, tons of cool spells and psionics thanks to Rai-guy and Kimmuriel Obodra, cameos from The Cleric Quintet, and a blow-out finale with an ancient red dragon--well, that's all just icing on the cake.) The big question, which hopefully won't have to be asked again after this title: Can Bob Salvatore really pull off another Drizzt Do'Urden book without Drizzt? Without a doubt. Anybody who wasn't won over by the Wulfgar-centric Spine of the World should come away more than satisfied with The Servant of the Shard. Grumbling and hammer-hurling (courtesy of Wulfgar) might not be your thing, but Drizzt does have an equal in Entreri when it comes to perplexed introspection and predictably dazzling swordplay. If nothing else, Salvatore is merely collecting on investments he's made in his previous 17 Forgotten Realms novels--after laying such a strong foundation with solid plots and characterizations, it should come as no surprise that we're instantly sucked into a story that brings a couple of formerly supporting characters to front stage center. --Paul Hughes

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